

**Year 3 – Autumn Term
Invaders and Settlers**

English – Place Value of Punctuation and Grammar (PVPG)

- Nouns- common and proper
- Nouns- collective and partitive
- Verbs- Being verbs and 'to have'
- Verbs- Action and verb phrases
- Verbs- Irregular verbs
- Identifying the subject
- Building single clause sentences
- Pronouns
- Co-ordinating conjunctions
- Application : The Human Skeleton

English – Narrative writing and Non-narrative

- to retell a myth or legend using a variety of adjectives, adverbs and conjunctions
- to describe a setting in detail
- to describe a character
- to use speech in writing
- to add the suffixes –ed, -ing, -er and –est
- to recap Year 2 Phonics skills

Maths– White Rose Mathematics

- Number and Place Value
- Addition and Subtraction
- Multiplication and Division

Computing –

- Touch typing skills
- Connecting Computers- Computer Systems and Networks
- Computer coding

Science – Animals including humans

- to identify that humans and some other animals have skeletons and muscles for support, protection and movement
- to identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat

Geography – Are all Settlements the Same?

- What is a settlement?
- How is land used in my local area?
- Can I explain features in my local area?
- How has my local area changed over time?
- How is land used in Iceland?
- How does Iceland compare with my local area?

History– Invaders and Settlers

- to recognise some connections between historical events and the present
- to explore event during the periods of the Anglo-Saxons and Vikings
- to understand how knowledge of the past is constructed from a range of sources
- to develop appropriate use of historical terms

Art/DT-

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with
- to use a range of materials [for example, pencil, charcoal, paint, clay]
- Structures – Viking Longhouses

Outdoor PE - Invasion Games

- To pass and receive in multiple invasion games
- To improve their ability to select appropriate actions based on the invasion game
- To use good throwing and catching techniques
- To improve their ability to choose and use simple tactics
- To use what they have learnt to improve their work

Indoor PE- Gymnastics and Circuit Training

- Perform short sequence – low and medium level shapes linking these together
- Wide range of shapes and balancing on apparatus, including flight on and off apparatus
- Take weight on hands and roll safely
- Travel in different ways
- Change direction, level and speed of travel
- Ball control skills
- Control movements using balance and coordination

RE- What makes us human?

- What is a soul, and do we all have one?
- What do different people think makes us human?
- How can art express ideas about the soul?
- Buddhism and meditation

PSHE – Being my Best

- 'Kindness Counts' Week

- Balanced diet
- Hygiene routines
- Goals, achievements and talents

Music – Ukelele and Christingle performance

- to play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression

French – Phonetic letters

- Core vocabulary – La phonetique
- ‘We are learning French’

British Values – Democracy and Tolerance of faith

Selecting our school councillor and Eco representative, which includes speeches and voting Anonymously. Children discussing democracy and how selections are fair.

Our whole school value of the term is Tolerance of Faiths so lessons will be taught throughout the autumn term on this value.